

The HM Football Camp is committed to setting the standard for your football officiating development. We are proud to announce the addition of the Center Judge position at this year's camp. The dedicated breakout sessions will provide officials the opportunity to learn the purpose of the "C", the mechanics, and game responsibilities.

The following is a list of the Basic Duties, Responsibilities, and Mechanics of the Center Judge:

- ❖ Position opposite R, outside shoulder Tackle, 12 yards deep.
- ❖ Dead Ball—Move immediately to Dead Ball Spot if the ball is declared dead inside the hashes or to the Inbounds Spot if the ball is dead in the side zone.
- ❖ Ball Spotting—Place ball at inbounds spot and immediately locate the Referee to look for T-Signal. If the signal is given, move to a position behind but to the side of the center. This location allows you to clear the offensive linemen, provides a path to your pre-snap position and puts you between the Center and QB so everyone can clearly see that you are holding the snap.
- ❖ If the signal is not given, move immediately off ball past QB on side opposite Referee. Attempt to move with your upper body facing the QB and R as you clear QB and backs. Upon reaching the pre-snap position, rotate your shoulders to allow your vision to pick up the offside tackle. This is your primary key immediately after the snap and in pass blocking. If there is a late substitution and the R extends his arms. Be prepared to communicate directly with the center and QB while moving back toward the snapper.
- ❖ The Center Judges initial key and responsibilities after the snap:
- ❖ Pass Plays—Opposite Tackle; Help on line play; Assist R on hits to QB and with ruling Pass/Fumble.
- ❖ Run Plays—If to your side, observe action on front side; If to the Referee side, observe backside action.
- ❖ Kickoff—Instruct kicker to wait on whistle and move to position behind kicker
 - Responsible for action on kicker and blocks between hash marks
 - Observe football status coming off of tee.

- C will bring in ball from press box side or from up the middle if there is no media timeout following a score.

- ❖ FG/Try—Position opposite R; 10 yards deep and 10 yards wide.
 - Observe action on opposite Upback and Tight End.
 - Help on deep blocks in front of kicker/holder.
 - Assist R to determine if player tipped ball prior to contacting the kicker or holder.

- ❖ Punts—Position opposite R, behind TE position, 1-2 yards behind kicker.
 - Initial Key—Opposite Tackle, End or Upback.
 - Help on deep blocks and leaping over shield.
 - Assist R to determine if contact with kicker is the result of player being blocked.
 - Assist R to determine if player tipped ball prior to contacting the kicker or holder.
 - After kick, move slowly up field at hash on your side.